



Perceiving Auditory Stimuli: Inter-Species Adaptation Differences, Harmonics, and Illusions



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Abstract

Illusions give us insights regarding how physiological systems use and weigh information from different inputs. Physiological systems interpret data in such a way that we can understand all of it as a whole concept. We will discuss and understand these processes, as well as the technical processes that convert stimuli to electrical impulses in the human auditory system. We will propose experiments, explain evolutionary adaptations to improved hearing in other species, explain harmonics and Weber's law relating perception and stimuli [1].

Keywords: Illusions; Physiological systems; Visual inputs; Evolution; Environment; Potential predators; Vibrations; Specific frequencies

Cognitive Improvements

Illusions give us insights regarding how physiological systems use and weigh information from different inputs. Physiological systems interpret data in such a way that we can understand all of it as a whole concept.

In some cases, that leads to our brain creating illusions by applying the wrong conceptual grouping, for example, to the available stimuli [2]. Physiological systems assign more weight to visual inputs, for example, and the brain groups auditory or visual stimuli based on location and similarity to create a virtual model of the perceived world. Attention changes depending on the situation, as our interpretation of stimuli has developed via evolution.

Illusions can be very artificial and controlled by humans, but some are also common in natural settings. An example is that many animal species can camouflage themselves in their environment, giving the illusions to potential predators or preys that the animal is part of the background or environment. Some species such as the chameleon can also change the color of their skin to adapt to different environments.

The Process of Hearing

When a pressure wave reaches the ear, it transforms to an electrical signal, which leaves the auditory nerve for higher neural levels. First, the pressure wave enters the outer ear, composed of the auditory canal and the pinna, then goes through the meatus, causing tympanic membrane vibrations. The eardrum then

transmits the vibrations to the cochlea via the ossicles, which are small bones in the middle ear [3].

The ossicles in the middle ear are used to decrease reflections caused by a difference in impedance. The cochlea, which is in the inner ear and is shaped as a spiral filled with a fluid, goes from the base to the apex (the tip), has two membranes (the basilar membrane and Reissner's membrane). At the base, there is the oval window, and at the apex, there is an opening between the walls of the cochlea and the basilar membrane, connecting the outer chambers of the cochlea (scala tympani and scala vestibuli).

The physical vibrations wave reaches the basilar membrane, which Von Békésy discovered that vibrates and transfers the wave to the apex. As the fluid moves through the endolymph and perilymph, the waves stimulate the receptor cells that send nerve impulses to the brain. In the organ of Corti, the four rows of hair cells between the tectorial membrane and the basilar membrane are depolarized by the basilar membrane.

The inner hair cells transform fluid vibrations into electrical signals that are sent through the auditory nerve to the auditory brainstem and the auditory cortex, while outer hair cells are used to amplify soft sounds in the cochlea. Their electromotility is an amplifier that mechanically increases hearing sensitivity in specific frequencies that are important to hear.

The hair cells release neurotransmitters at synapses with the auditory nerve fibers, creating action potentials, which

convert the vibrations in the basilar membrane to firing patterns transmitted to the brainstem.

Experiment

It is possible to measure a critical band by masking a sine wave with a white noise band. By decreasing the bandwidth of the white noise until the sine wave is identified, the bandwidth reaches the critical bandwidth. Here is a graph showing the hypothetical output of this test. By adding another noise band at a different critical band, as long as it is modulated in the same way as the first noise band, the brain would identify the pattern and be able to separate them from the sine wave which is not modulated in the same way. This could further lower the threshold (Figure 1).

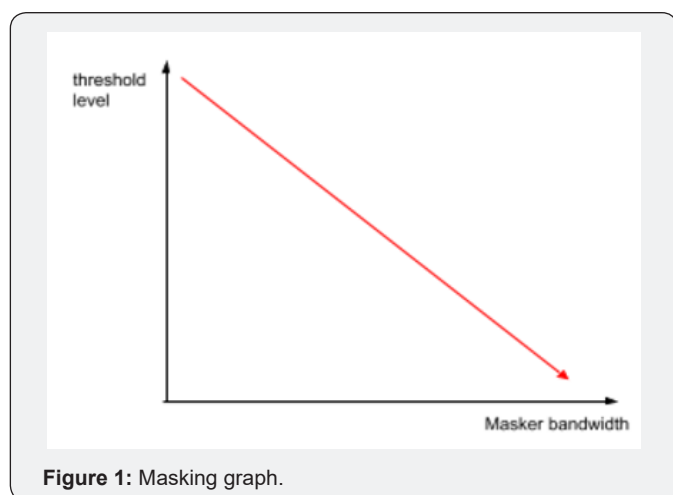


Figure 1: Masking graph.

There are multiple types of masking: Simultaneous masking, when a sound is masked by another sound that is played during the entirety of the first sound. Non-simultaneous masking is when a sound cannot be interpreted by the human brain because another sound has been played very soon before or after, and it causes the illusion of having been part of the same group and is therefore masked [4].

Evolutionary Adaptations

There are species with evolutionary adaptations that have enabled them to hear in remarkably unique ways. Dogs have evolved in such a way that they can move their ears in different directions to capture and amplify sounds from those directions [5]. Some owls cannot move their eyes, which means they can more easily map vision to hearing, and thus have a stronger spatial connection between vision and audition [6].

Bats have evolved to the point of being able to echolocate their prey and environment [7]. Some humans are also able to achieve this. Some insects have also learned to hear these sounds that bats emit. For example, some butterflies can sense these vibrations in their wings, which makes them drop to the ground and avoid being captured [8].

Harmonics

The perception of a 100 Hz Sawtooth wave, if all the odd harmonics are removed, will remain a sawtooth wave but in

the next harmonic (200 Hz), because all the even harmonics for 100 Hz are ALL of the harmonics for the 200 Hz wave. Therefore, it will be exactly an octave higher.

In order to create the 60 phon curve, for example one would have to play a 60 dB tone at 1 kHz, and then play tones at other frequencies and measure which volume intensity in dB would perceptually match the 1 kHz 60 dB initial tone. Thus, the curve will always provide 60 phons at any frequency (Figure 2). The A level weighting was made for under 40 phons, so a regular classroom would need to be measured with an A-level meter. For a rock concert, C-level would be more appropriate since it was designed for louder sound, around 100 phons.

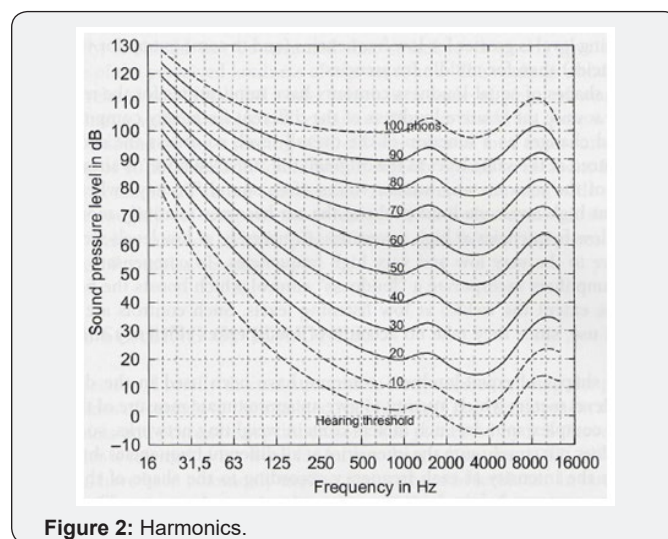


Figure 2: Harmonics.

Near Miss to Weber's Law

The Near Miss to Weber's law is when at high frequencies, the law doesn't apply anymore [9]. It probably occurs because at high frequencies, loudness perception differences converge. This is likely to be an effect of the nonlinear scale of sound perception. For example, there is a higher frequency separation between C3 and C4 than C4 and C5, and that could create a smaller difference in perceived volume difference, according to Steven's Power Law [10].

Conclusion

In conclusion, illusions can help shed light on the systems and mechanisms that our brain uses to understand the environment, by combining multiple auditory and visual clues into a coherent representation of the world.

We analyzed some of these systems and gave examples on how the ear mechanism works, with the cochlea, going from the base to the apex, hair cells and auditory nerve fibers. Finally, we proposed future experiments to measure critical bandwidth for masking of auditory cues.

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